



# City Council Meeting AGENDA

## REGULAR MEETING MONDAY, MARCH 2, 2015 7:00 PM

**MAYOR:** GENE WINSTEAD

**COUNCILMEMBERS:** CYNTHIA BEMIS ABRAMS  
DWAYNE LOWMAN  
JACK BALOGA

TIM BUSSE  
ANDREW CARLSON  
JON OLESON

*To address the Council on an item from the agenda, please approach the podium, ask to be recognized, clearly state your name and address, and sign the roster. Comment on items not on tonight's agenda during the Public Comment Period. Assistive listening devices are available for those who may need them.*

**View regular meetings** live or on archive at [BloomingtonMN.gov](http://BloomingtonMN.gov), keyword: Webcast. Catch the replay on Bloomington Channel 14, the Wednesday after a meeting at 7:00 p.m. and the following Thursday at 1:00 a.m., 7:00 a.m. and 1:00 p.m.

**BloomingtonMN.gov:** A yearly meeting schedule is available in the Council section. Also posted in this section are agendas (the Friday before a regular meeting), synopses (within a few days of a meeting), and the official minutes.

### 1. CALL TO ORDER – 7:00 PM

### 2. INTRODUCTORY

- 2.1. FLAG PRESENTATION

### 3. CONSENT BUSINESS

- 3.1. HRA/VEBA Plan Changes
- 3.2. Ratify Labor Agreement - Police Supervisors
- 3.3. Smith Park/8201 Park Avenue South Joint Usage Agreement
- 3.4. Access Easement 8201 Park
- 3.5. 2014 Year-End Budget Transfers & Adjustments
- 3.6. Meeting Minutes City Council-Approval
- 3.7. April 2015 City Council Meeting Calendar Adopt Resolution

### 4. PUBLIC COMMENT PERIOD

- 4.1. Response to Prior Meeting's Public Comments
- 4.2. Public Comment

### 5. LICENSING DIVISION: PUBLIC HEARINGS (no items)

### 6. DEVELOPMENT BUSINESS: PUBLIC HEARINGS

- 6.1. Nelmac, LLP 9601 James Avenue Variance (2) Prelim/Final Plat

### 7. TRANSPORTATION & UTILITY IMPROVEMENTS: PUBLIC HEARINGS (no items)

### 8. ORDINANCES: PUBLIC HEARINGS (no items)

**9. OTHER: PUBLIC HEARINGS (no items)**

**10. ORGANIZATIONAL BUSINESS**

10.1. City Council Policy & Issue Update

10.2. Parks, Arts, and Recreation Commission Appointments

**11. ADJOURN**